

District 4 Fall Ball Little League Rules Matrix

Current Year Green Book applies in all situations except as below. Pre-game meeting to discuss ground rules and other agreed-upon modifications.

Description	Juniors/Seniors 60/90 *	Intermediate 50/70 *	12U 46/60	10U 46/60	8U 46/60
Inning Start prior to next game half-inning allowed or Full-inning)	No inning to start after 2:00	No inning to start after 2:00	No inning to start after 1:50	No inning to start after 1:50	No inning to start after 1:50
Innings	7	7	6	6	6
Pitching	Player Pitch	Player Pitch	Player Pitch	Player Pitch	Machine/Coach
Maximum Pitches per game	4 Innings	4 Innings	3 Innings	3 Innings	5/batter, then out
Coach pitch	No	No	No	No (unless necessary)	Machine***
Balk	Yes*	Yes*	No	No	n/a
Dropped Third Strike	Yes	Yes	Yes	No	n/a
Batting Order	Continuous. Late	Continuous. Late	Continuous. Late	Continuous. Late	Continuous. Late
Innings of Minimum play	3 innings	3 innings	3 innings	3 innings	3 innings
Infield Fly	Yes	Yes	Yes	No	No
Stealing when ball reaches plate	Leadoffs, stealing any time	Leadoffs, stealing any time	Yes	Yes, but not on catcher return throw	No Stealing
Overthrow (in play)	Unlimited	Unlimited	Unlimited	1 base at risk	1 base at risk
Per inning run limit	5 per half inning (unlimited last	5 per half inning (unlimited last	5 per half inning (unlimited last inning)	5 per half inning (unlimited last	5 per half inning
Ten Run Rule ("mercy")	No	No	No	No	No
Standings	No	No	No	No	No
Coaches	Coach's Box and 1 min. between	Coach's Box and 1 min. between	Coach's Box and 1 min. between	Coach's Box and 1 min. between	2 defensively, 1 in
Pitching warmups	innings, no coach	innings, no coach	innings, no coach	innings, no coach	
Protests	No	No	No	No	No
Batting Safety	On Deck allowed	On Deck allowed, if safe	No on deck	No on deck	No on deck
Bats	Rule 1.10	Rule 1.10	Rule 1.10	Rule 1.10	Rule 1.10
Bunting	Yes	Yes	Yes	Yes	No
Defensive positions	9	9	9	10	10 (4 outfielders)
Home Plate	No special rules	No special rules	No special rules	No special rules	No Coach behind catcher
Extra bases	Yes	Yes	Yes	Yes	2 bases if hit in air to
Umpiring	Field and plate provided by Home	Field and plate provided by Home	Plate provided by Home Team	Plate provided by Home Team	No Umpires
Scores and pitch counts	No standings kept	No standings kept	No standings kept	No standings kept	No standings kept
Courtesy/pinch Runner	Catcher can be replaced by the last Home team to prep	Catcher can be replaced by the last Home team to prep	Catcher can be replaced by the last Home team to prep	Catcher can be replaced by the last Home team to prep	Catcher can be replaced by the last Home team to prep
Field responsibility	Home team to prep	Home team to prep	Home team to prep	Home team to prep	Home team to prep
Rain Outs	Coach Discretion	Coach Discretion	Coach Discretion	Coach Discretion	Coach Discretion
Game Balls	Each team provides	Each team provides	Each team provides	Each team provides	Each team provides

Max Pitches per Day by Age

13-16 – 95 pitches per day	No more than 4 innings
11-12 – 85 pitches per day	No More than 3 Innings
9-10 – 75 pitches per day	No More than 3 Innings
7-8 – 50 pitches per day	No More than 3 Innings

*Pitchers receive 1 warning per pitcher on Balk

** after the second walk issued by a pitcher in an inning, and after reaching "ball four" on a subsequent batter, a coach finishes pitching to the batter until the batter strikes out or puts the ball in play.

***Set Pitching machine to 4.4.5